CSE 2221 - Project 7

Task

Gain familiarity with recursion by using it to evaluate arithmetic expressions. Gain familiarity with **XML-Tree** objects and methods. Gain familiarity with **NaturalNumber** objects and methods.

<u>Original Project Instructions</u>

Project 7 Instructions from CSE2221 Project Site

Program Requirements

- Implement a recursive algorithm that will compute an expression correctly from an XMLTree object
- You will implement the above algorithm twice where one works for ints and one works for Natural-Number objects

Creating XMLTree Expressions & How To Run

You can create expressions represented as XMLTrees using the jar file here.

To run the jar file, in some cases you can double click. If your OS does not allow this (for security reasons), you can open up a terminal (MacOS & Linux) or cmd prompt (Windows), navigate through your directories/folders using "cd <directory name>" (works for all OS), and run the jar file using "java -jar xml-expression-generator.jar". If you would like to list what directories/folders are present in your current directory (to know what directory you are in, type "pwd" for MacOS & Linux and "echo %cd%" for Windows), type "ls" (MacOS & Linux) or "dir" (Windows).

Example of Created XMLTree

```
This is an example for 12 * (7 - 3) / 6 + 8
<expression>
  <plus>
    <divide>
      <times>
        <number value="12" />
        <minus>
          <number value="7" />
           <number value="3" />
        </minus>
      </times>
      <number value="6" />
    </divide>
    <number value="8" />
  </plus>
</expression>
```

Tips, Rules, & Things to Note

- Order of computation follows standard PEMDAS, except we won't have an exponentiation
- Top level element is an <expression>, underneath <expression> you can have <plus>, <minus>, <multiply>, <divide>, and <number>
- <number> can only be a NON-NEGATIVE value
- There are no text nodes

- <plus>, <minus>, <multiply>, and <divide> nodes WILL have TWO children, NO LESS
- <number> nodes will have ZERO children, NO MORE
- NO LOOPS. none. zero.
- ONE RETURN per method
- No using the toInt or toString functions
- There should be no TODOs left in your code when you submit
- Should you pull values out as ints or convert directly from string to NaturalNumber?
- You can assume the XMLTree is correctly formatted
- Make sure you do not divide by 0 or do (num1 num2) where num2 > num1, Use the components.utilities.Reporter's fatalErrorToConsole method to report the error and make the program terminate: FOR THE NATURALNUMBER (PART 2) ONLY
- Again, know when to use transferFrom over copyFrom
- Watch out for aliasing

Recursive Method Structure

```
private static int evaluate(XMLTree exp) {
    declare our variable to return
    if (base case condition) {
        set our return variable to the result of our base case
    } else {
        evaluate subproblem(s)
        combine result(s) of evaluate our subproblem(s), set return variable equal to this
    }
    return the variable variable
}
```

Steps

- 1. Copy and paste the *ProjectTemplate* project to create a new project folder for this project
- 2. Name the project XMLTreeExpressionEvaluator
- 3. Open the src folder, then open (default package)
- 4. Rename any ONE file to XMLTreeIntExpressionEvaluator.java
- 5. Delete the other files
- $6. \ \mathrm{Open} \ XMLTreeIntExpressionEvaluator.java$
- 7. Go to this page and copy and paste the source code there into XMLTreeIntExpressionEvaluator.java
- 8. Implement the recursive evaluate function
- 9. Start by asking yourself, "what is our base case?". In other words, what is the smallest subproblem we can trivially solve?
- 10. Next, ask yourself, how can we make this problem easier? What subproblems exist in my current problem?
- 11. Once XMLTreeIntExpressionEvaluator.java is done and working successfully, copy XMLTreeIntExpressionEvaluator.java to create XMLTreeNnExpressionEvaluator.java

12. Replace the evaluate method and method contract from XMLTreeIntExpressionEvaluator.java with:

- 13. Reimplement the evaluate algorithm from XMLTreeIntExpressionEvaluator.java, except this time do all computation with NaturalNumbers and return NaturalNumbers
- 14. Once completed and convinced your code looks good: Zip it up witht the naming scheme I recommend and submit to Carmen